

Yeah, that's the one she doctor one with that.

Mrs. Osborne: And it make you well, and grandma had that, but I just don't know what herb it was, but that's what it was.

It's that little--

Mrs. Osborne: We didn't go to the doctor.

She got root about that big, you know. She had kind of a mill, you know, wooden mill, and she put it in and ground it. And that's how they use to mix medicine you know. Different roots and they get together and they pound it. And they give it to us you know, sick and do that all the time.

MORE ABOUT PLANNING FOR DOCTOR DANCE - ONE MAN GOES HORSEBACK TO PASS THE WORD

And another thing we was talking Doctor Dance and one time I don't remember who it was wanted to have Doctor Dance, Old Man Sun Eagle, and I went over there to cook most of the time for them. And that time, I went over there and cooked, and there was--wanted to have a dance. Well, they always have a feast before, just a few of them. I went up there. So I was thinking about last night, about that when I grow up, I think about it. In that front room in there, all of us was in there this way and we had feast. We had feast and after the feast they get somebody to pick a day out, day and night, and--back over here and I told the poor old lady that they got (Pawnee word) you know to tell them. That old grey horse we use to have, iron grey. Next day I got a rope put in her nose and I didn't have no saddle, I just put a blanket on. And they told me over there, wherever you go to these homes if they give you something to eat, when you come back report over there and tell us where they give you something to eat. Like that you know. All right, I took off from here and I went through the country there. No road. Right through there and I got to Old Man White Horse. And I went way over there and right there's where they give me dinner there. And later on I went around and went over to Old Man White Elk, he took a big part, old man you know. I told him they going to have the night you know. And then I go around these others.