

they had the council place fixed right in the middle of the army camp. There was about 4000 in the army there, I guess. I don't know what their purpose was--it must have been for some reason. But they were made to go in the center of that camp. It was as much as to say, "You can't get out. We'll kill you before you get out." That's the impression. So one brave said, "I'm brave--I'll go in there." So they all went in there. So they counceled with Phil Sheridan. Phil Sheridan promised a lot of things that was never carried out. And then Phil Sheridan moved on over here to Fort Reno. So when they came back the Indians was moved back to Oklahoma--Indian Territory.

HOW "MEDICINE BLUFF" WAS NAMED

And they camped there somewhere east of Fort Sill. Of course naturally some of them had a herd of ponies that they got away with. So these young men went out to look for their ponies, and on the way back they came along that creek west of Fort Sill where there's those three mountains. And another was a bank that looked very unnatural. So when the Arapaho boys got to camp, they said, "We found a funny place out here. There's three mountains but the middle one's cut--a high bank. So all the Indians went out there and they named it "Mystery Bank." But the early interpreters couldn't distinguish "medicine" and "mystery" or "miraculous" or "wonder" so they called it "Medicine Bluff." That's how that Fort Sill (landmark) got to be named Medicine Bluff, Medicine Park, and all that. That's the story that I heard was true.

(Where did you hear that story?)

Oh, I don't remember--I heard it two or three times, I think. It