down in front when--before they'd start. They'd be sitting there, you know in front of the boss who was going to run the game. And sometimes they'd have a bead tossed inside, you know of the moccasin--or a marble. And they they'd always pick one, you know to get up and start it. Well, they'd start the game and then these moccasins would go around. They'd--they just went all the way around, you know. It was like a card game you know, how the cards go round. And they'd be down here, and lot of times they'd change about fou know, just to keep them guessing like that.

(Did they have any kind of music?)

Mary: The singing with the drum. Sometimes they didn't use a drum, but just how they felt about it, you know. They did. They would just go on like until finally the main guessers that had charge of the game, you know.

(Would you say that was something like the hand game, Fannie?)

Uh-huh, I think so. The way it sounds, sounds like the hand game.

(They use the gourds don't they, in the hard game -- to go around?)

Yeah.

(I understand that you had quite a lot of horse races in the early days.)
Mary: Well, they did in the early days, they used to have a lot of horse races. Even the women used to ride.

(Oh!)

Mary: Yes, they used to ride. Aunt Frances and Francha Cedar used to ride in the early days. That's why they used to have a lot of fun if they had—they had ponies, you know, they each had a pony and they took care of it. And they understood the Quapaw language. And they'd laugh, you know, become they didn't pay any attention to the—sometimes there'd be a white man that would come there, you know and do some work for 'em—cut wood for 'em you know and haul some of it and put it in the house you know. And they had a big fireplace and he would carry in those big chunks you know and stack it there by the fireplace. And then he'd put a back log back there you know—great big log back there you know, log. And that would just burn for days. And that way, why, he