

will take in everything. Then, I use a van saw to cut this rough outline out. From then on, it's wood chisels and pocket knives. I got some of carpenter chisels there, just the regular carpenter chisels, wood chisels, and you get them from 1/8 of an inch up to three inches wide. They're square across when you buy them. I grind them at a curvature, different shapes, sort of push and twist the chisels see. Now, I got about 4 chisels like that and several pocket knives with blades ground into different shapes. These are the tools I use. I got I don't know how many chisels, tools, but I never use them. They're hanging on a rack. The thing is, you waste more time trying to figure out which tool you use. You usually use 4 or 5 chisels or pocket knives and you spend about 30 minutes trying to figure which one of those tools to use. You're way ahead that way. These places they fit in occasionally but...

(For the bronze, would you make a wooden model, and then, make a mold from that?)

No, for the bronze, I usually model a clay, and take a plastic cast from it so sculpture is all clay. You make a piece mold out of that and get the same thing, plaster, before you got to ship it to the foundry. You can't ship the clay, it'd tear up. That's the reason you have to make this extra step in getting it into plaster, but you got to your original in that clay. You don't have to worry about clay, if you make a mistake, you can slap it on and do it over again see. Wood, you just take it off, you can't slap it back. (laughs) You learn more actually in a one wood sculpture than you would in 500 clay models. You make the same mistake over and over. Don't worry you see? But if you do it in wood, it's going to worry you. If you make a big mistake, you've ruined it. So you just don't make it, period. All of them got a little mistake in them, but it's covered up but you can't afford to make the big ones.