Then do I keep on throwing?)

Keep on throwing until you cross that bridge.

(What if the next throw is three?)

Then you throw the red. Alf you throw the red, you go way over here.

Jenny: No! Blue--that gives you ten counts so you can go over what they call creek. If you jump in that creek, well, you just lose. You have to start over. But if you jump over the creek, then you're safe and keep on going.

It's just like dice. You know they throw it, if they throw five, they get another chance. And if they throw something else, they lose out. But if they throw seven and then they get that whatever, it's something like that.

(Well, if I threw three and I get to here and then I throw again and I get another three, where will I get?)

If you win, you get three counts. You get three more to go.

(Do I cross the river and then go these other three?)

You throw again. You keep a-throwing till you keep a-gaining. If you throw three and make a count--one, two, three right here in the river, or that bridge and then you have to go back.

(You keep throwing until you fall in the river?)

Yeah.

Jenny: Yeah, you're the loser if you..

If you throw in the river.

Jenny: But if you jump over it,.

You keep a-going too. You're a winner.

(That sounds like fun.)

Jenny: It's a lot of fun. They have a flat rock where they throw them sticks. They lay every way. But you know which you have a