get their food and whatever they wanted. He was a real good agent. I know that to be a fact, because I saw him do that.

BLACKMON TRIES TO ABOLISH INDIAN DOCTORS: STORY ABOUT OLD LADY TWO-HATCHET

But one day, while Blackmon was Agent, he wasnted to stop medicine mans from doctoring. He wants them all to go to the government doctor. Dr. Hume was appointed government doctor. Dr. Hume had a office in Old Town (Anadarko). People supposed to get medicine up there and don't go to the medicine man. And if they hear of any medicine man trying to doctor, he says he is going to put them in jail. So one day Blackmon called me up. I was on the south part of the Office. He said, "I want you to come back after a while. I sent some policemen to pick up Old Lady Two Hatchet." She has an Indian name. I forgot her Indian name. Nellie knows it. (Gets up and asks his wife) tsodltoi. She was a witch doctor. After he come in. He came in--I guess Blackmon sent for me to be his interpreter. I went in there and she was setting in there. She was about seventy-five years old, I guess. An old woman. And she had a vicious-looking face. Her eyes were fiery and mean-looking face. She looked at me and said, "What you all want with me? What you want sent for me for? What you want?" I said, "He sent for you, Agent Blackmon." "Ask him what he wants with me." I told Blackmon, "She wants to know why you want her up here?" "Ask her if she's a witch doctor or medicine woman." So I asked the old lady if she's a witch doctor or medicine woman. "Yes, and what you going to do about it?" she said. I am a doctor!" I told Blackmon, I said, "Now, she said she's a doctor--what you going to do about it?" "Tell her I said not to doctor anymore." I told her, "The Agent don't want you to doctor any more." "Why?" "He said because you're not no doctor, and you have no license to doctor, collect fees." They don't always colle ct money but they collect ponies and beefs and blankets and things like that. I said, "You're not supposed to doctor. He said